

Race Circuits

Time to discuss the other types of race circuits achievable at Club level.

Triangle – set Leeward/Windward lay a further mark approx 60' on a Starboard course and same distance as marks above. Best way to achieve this is to drive down the Windward/Leeward line about halfway then motor out at a right angle.

Set the finish line at the Leeward mark 90' to the penultimate mark.

Triangle/Sausage – set the course out as above. One lap is a complete circuit of the triangle then followed by a Windward/Leeward (beat and run). Difficult to administer as racers can only be finished at the Leeward mark. Problems in shortening the course.

Reverse 'P' Course - Longer to lay additional mark required to achieve gate, if only one Rib problematical.

Pursuit Race – equal abilities, Theoretically all boats should finish at about the same time. All boats are given a time handicap.

Other race circuits available to the Race Officer usually at class/open meetings.

Trapezoid – Inner and outer Loops, Greater are of water required, can be used to accommodate two classes of boats the reaching leg is used as the spacer.

Gate Start – some classes of boats request this type of start.

